



**Sullivan County, NH  
Board of Commissioners  
Monday, August 4, 2014, 3:00 PM  
Newport NH County Complex  
14 Main Street, 1<sup>st</sup> Floor  
Jury Assembly Room**

**Regular Business Meeting Agenda**

1. Sullivan County Health Care, *Ted Purdy, Administrator*
  - a. FY14 Year End Report
  - b. Report on State Survey
2. County Manager's Report, *Jessie W. Levine*
  - c. FY14 Year End
    - i. FY14 Audit Update
    - ii. Amend FY14 Year End Fund Balance Assignments
  - d. IT Service Contract Update
  - e. Public Health Advisory Committee Update
  - f. Draft USDA RBEG Request for Proposals on Feasibility Study
  - g. Employee Wellness Program: Local Gym Memberships
  - h. UNHCE Economic Development Academy
  - i. Any Other Business
3. Board of Commissioner Business
  - a. Old Business
    - i. Selectboard Meeting Schedule
    - i. Other Old Business
  - b. New Business
    - i. Wilson Engineering TREC Contract Approval
    - ii. PSNH TREC Contract Approval
    - iii. Approve County Attorney Equitable Sharing Agreement
    - iv. Approve Maintenance/Use Agreement with Town of Newport for parking lot
    - v. Review Nursing Home Car Lease Options
    - vi. Other New Business
4. Public Participation
5. Meeting Minutes Review: July 15, 2014
6. Adjourn

*Upcoming Events / Meetings*

**Aug. 1<sup>st</sup> Fri.**

**NHAC Executive Council Meeting**

**Time: 10:00 AM**

Place: Concord, NH – Primex Building

**Aug. 4<sup>th</sup> Mon.**

**County Commissioners Regular Business Meeting**

**Time: 3:00 PM**

Place: Newport, NH – 14 Main Street

**Aug. 6<sup>th</sup> Wed.**

**Conservation District Meeting**

**Time: 7:00 PM**

Place: Unity, NH – Ahern Building

**Aug. 11<sup>th</sup> Mon.**

**County Commissioners & County Manager Attend Sunapee  
Select Board Meeting**

**Time: 7:00 PM**

Place: Sunapee, NH – 23 Edgemont Road

**Aug. 18<sup>th</sup> Mon.**

**County Commissioners Regular Business Meeting**

**Time: 3:00 PM**

Place: Unity, NH – 5 Nursing Home Drive, Sullivan County  
Health Care Facility, Frank Smith Living Room